

WHAT IS CLAIMED:

1. A method of playing a wagering game with playing cards in which a dealer competes
5 against a player, the game comprising:

at least one player placing a wager on the game;

the at least one player and the dealer each receiving a single card with a rank from
a set of cards to form an at least one player hand and a dealer hand;

the at least one player taking at least one mandatory hit card attempting to receive
10 a first hit card having a specific relationship in rank to the single card in the at least one
player hand;

if the at least one mandatory hit card has the specific relationship in rank to the
single card, or if the at least one mandatory hit card allows the at least one player to
continue the game according to rules of play of the wagering game, the player exercises
15 an option of taking another hit card or standing, attempting to receive another hit card
having a specific relationship in rank to the first hit card;

when the player has elected to take no more hits or has taken a maximum number
of hits according to the rules of play of the wagering game, but has not taken a card that
busts the at least one player's hand, the dealer takes at least one mandatory hit card
20 attempting to receive a first hit card having a specific relationship in rank to the single
card in the dealer's hand, the dealer taking hits until the dealer busts according to the
rules of play of the wagering game, until the dealer has taken a maximum number of hits
according to the rules of play of the wagering game, or until the dealer has received a
total number of cards that exceeds the total number of cards in all players' hands in the
25 game; and

resolving the wager on the game.

2. The method of claim 1 wherein the specific relationship in rank is that a hit card
exceeds the rank of the previous card received in the hand receiving a hit.

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3. The method of claim 1 wherein the specific relationship in rank is that a hit card has a rank that is less than the rank of the previous card received in the hand.

4. The method of claim 2 wherein if a hit card matches the rank of the previous card received in either a player hand or dealer hand, that player hand or dealer hand remains active in play of the wagering game and that player hand or dealer hand automatically receives another hit card that cannot bust the hand.

5. The method of claim 3 wherein if a hit card matches the rank of the previous card received in either a player hand or dealer hand, that player hand or dealer hand remains active in play of the wagering game and that player hand or dealer hand automatically receives another hit card that cannot bust the hand.

6. The method of claim 2 wherein if the mandatory card is lower than the first card by a value difference of 3 or less, the player does not bust, but remains as a 2-card hand without the benefit of continued drawing.

7. The method of claim 3 wherein if the mandatory card is higher than the first card by a value difference of 3 or less, the player does not bust, but remains as a 2-card hand without the benefit of continued drawing.

8. The method of claim 2 wherein if the single card of the dealer has a specific rank, the player is allowed to double the wager on the game.

9. The method of claim 3 wherein if the single card of the dealer has a specific rank, the player is allowed to double the wager on the game.

10. The method of claim 2 wherein if the single card of the dealer has a specific rank, the player is allowed to triple the wager on the game.

11. The method of claim 3 wherein if the single card of the dealer has a specific rank, the player is allowed to triple the wager on the game.

5 12. The method of claim 1 wherein resolving the wager comprises multiplying the wager by a factor related to a difference in number of cards between the at least one player's hand and the dealer's hand.

10 13. The method of claim 2 wherein resolving the wager comprises multiplying the wager by a factor related to a difference in number of cards between the at least one player's hand and the dealer's hand.

15 14. The method of claim 3 wherein resolving the wager comprises multiplying the wager by a factor related to a difference in number of cards between the at least one player's hand and the dealer's hand.

15 15. The method of claim 4 wherein resolving the wager comprises multiplying the wager by a factor related to a difference in number of cards between the at least one player's hand and the dealer's hand.

20 16. The method of claim 5 wherein resolving the wager comprises multiplying the wager by a factor related to a difference in number of cards between the at least one player's hand and the dealer's hand.

25 17. The method of claim 2 wherein the maximum number of cards equals six cards.

18. The method of claim 3 wherein the maximum number of cards equals six cards.

30 19. The method of claim 2 wherein the dealer must continue taking hits until the dealer hand busts, but the dealer hand is in play for a number of cards attained before busting.

20. The method of claim 3 wherein the dealer must continue taking hits until the dealer hand busts, but the dealer hand is in play for a number of cards attained before busting.

21. The method of claim 1 wherein cards are provided to the at least one player and the dealer as virtual cards on a display.

22. The method of claim 1 played on a video gaming apparatus with a single player, wherein cards are provided to the at least one player and the dealer as virtual cards on a display.

23. A method of playing a wagering game with playing cards in which a dealer competes against a player, the game comprising:

at least one player placing a wager on the game;

the at least one player and the dealer receiving a single card with a rank from a set of cards to form an at least one player hand and a dealer hand;

the at least one player taking at least one mandatory hit card attempting to receive a first hit card having a specific relationship in rank to the single card in the at least one player hand;

if the at least one mandatory hit card has the specific relationship in rank to the single card, or if the at least one mandatory hit card allows the at least one player to continue the game according to rules of play of the wagering game, the player having the option of taking another hit card, attempting to receive another hit card having a specific relationship in rank to the first hit card;

when the player has elected to take no more hits or has taken a maximum number of hits according to the rules of play of the wagering game, but has not taken a card that bust the at least one player's hand, the dealer taking at least one mandatory hit card attempting to receive a first hit card having a specific relationship in rank to the single card in the dealer hand, the dealer taking hits until the dealer busts according to the rules of play of the wagering game, the dealer card count being a number less than the total cards received including the bust card; and

resolving the wager on the game.

24. The method of claim 2 wherein a maximum number of cards that any player hand or dealer hand may receive is seven cards.

5 25. The method of claim 3 wherein a maximum number of cards that any player hand or dealer hand may receive is seven cards.

26. The method of claim 2 wherein the dealer must continue taking hits until the dealer hand busts or exceeds the total number of cards in each player's hand, and the dealer hand
10 is in play for a total number of cards in the dealer's hand attained before busting.

27. The method of claim 2 wherein the dealer must continue taking hits until the dealer hand busts or exceeds the total number of cards in each player's hand, and the dealer hand
15 is in play for a total number of cards in the dealer's hand attained before busting.

28. The method of claim 24 wherein a bonus amount may be won by a player for receiving a predetermined number of cards in the player's hand without busting.

29. The method of claim 25 wherein a bonus amount may be won by a player for
20 receiving a predetermined number of cards in the player's hand without busting.

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